

OFFICIAL
**Advanced
Dungeons & Dragons®**
COMPUTER PRODUCT

DEATH KNIGHTS OF KRYNN



C-64/128

5 1/4" disk

• Disk for the Commodore 64/128
with 64K minimum.

**A DRAGONLANCE™
Fantasy Role-Playing Epic, Vol. II**

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DragonLance™

AMIGA DISPLAY



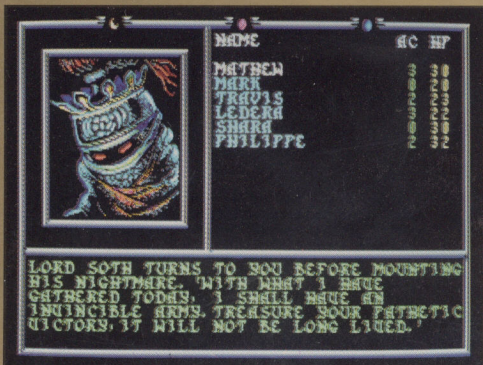
The ultimate abomination — old friends torn from the grave to do evil's bidding!

IBM EGA DISPLAY



Champions beware — the enemy you seek is but one of the mortal dangers you face in this trackless wilderness!

IBM EGA DISPLAY



Can you stop Lord Soth before he creates an invincible army of Death Knights?

LORD SOTH HAS THROWN DOWN THE GAUNTLET OF CHALLENGE...

...a challenge that you are oath-bound to accept!

It has been but one short year since the Champions of Krynn claimed victory over the massed forces of evil. Now, the Lord of the Death Knights, *Soth himself*, is preparing to wreak havoc in an eruption of evil such as Krynn has never witnessed!

As members of the Special Solamnic Order of the Champions of Krynn, you and your party stand as the only force capable of answering Soth's deadly challenge — and living to tell of it!

Sequel to CHAMPIONS OF KRYNN!

DEATH KNIGHTS OF KRYNN takes the award-winning game system used in CHAMPIONS OF KRYNN to new heights! Now, characters transferred from CHAMPIONS OF KRYNN can keep their money and items. Higher character levels, new monsters, new spells and enhanced combat aiming make for AD&D® fantasy role-playing beyond anything you've ever experienced!



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